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About This Content

This content pack for Rights of man includes unit packs focusing on the nations of West and Central Europe, as well as parts of West Africa.

The Content Pack features:

German Princes Unit Pack

- Augsburg
- Bavaria
- Bohemia
- Cologne
- Hannover
- Mainz
- The Palatine

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- Pomerania
 - Saxony
 - Trier
 - Wurzburg
 - Wurttemberg

West African Unit Pack

- Mali
- Songhai
- Kanem Bornu
- Mossi
- Benin
- Hausa
- Air
- Timbuktu

Title: Content Pack - Europa Universalis IV: Rights of Man

Genre: Simulation, Strategy

Developer:

Paradox Development Studio

Publisher:

Paradox Interactive

Franchise:

Europa Universalis

Release Date: 11 Oct, 2016

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Minimum:

OS:Vista/Windows 7/Windows 8

Processor:Intel® Pentium® IV 2.4 GHz eller AMD 3500+

Memory:2 GB RAM

Graphics:NVIDIA® GeForce 8800 or ATI Radeon® X1900, 512mb video memory required

DirectX®:9.0c

Hard Drive:2 GB HD space

Sound:Direct X- compatible soundcard

Other Requirements:Broadband Internet connection

Additional:Controller support: 3-button mouse, keyboard and speakers. Internet Connection or LAN for multiplayer

English,German,French







content pack - europa universalis iv rights of man. europa universalis 4 rights of man content pack

Always nice with more unit variety.. Stuff Looks Good, Tho it is very overpriced as always!. Why does Paradox bundle all of this together in 1 pack instead of splitting it up for \$2 dollars each like they use too is beyond frustrating. I only wanted the European Unit pack because in all honesty Africa hardly ever survives into later in the game but apprently i have to still pay for African Unit Skins which I dont care about. Just offer the Pack Individually and it will solve everything.. Always nice to see the unique uniforms of the princes I conquer.. The unit sprites are great but REALLY? No Brandenburg? i feel they should be one of the first included unit sprites. I actually really like how the new African units look. Excluding Tunis and Algeria's content one pack back all the new African units have been good. Odd though that Kongo didn't get anything even with all the stuff they added to that reigion around it.. \u2665\u2665\u2665\u2665 Pararob!. raised prices before summer sale

I like this DLC, because Paradox is nice enough to make the German units look so much like the vanilla units. I fell bad for the African units because they get colonized by me before they get to use Arquebuses.. It's a content pack that adds ~20 skins (the German Princes being vastly useful) for \$6.00. I don't find that overpriced, if you were to consider one skin 50 cents or \$1. It adds nice variety to the game for a decent price.

If you don't like the price, don't buy it. Obviously it doesn't add gameplay... it's a content pack. I don't understand the negative reviews; the description clearly tells you what it adds and if you don't want it, don't buy it.. Bought this by accident instead of the actual RIghts of Man main DLC. Could I be refunded for this so I can buy what I intended?. The new units look great

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